

SYSTEMS OF INEQUALITIES QUIZ

UNDERSTANDING SYSTEMS OF INEQUALITIES QUIZZES

SYSTEMS OF INEQUALITIES QUIZ OFTEN PRESENTS A UNIQUE CHALLENGE FOR STUDENTS LEARNING ALGEBRA AND PRE-CALCULUS. THESE QUIZZES GO BEYOND SOLVING SINGLE INEQUALITIES, REQUIRING A DEEPER UNDERSTANDING OF HOW MULTIPLE CONSTRAINTS INTERACT. MASTERING THIS TOPIC IS CRUCIAL FOR VARIOUS MATHEMATICAL APPLICATIONS, FROM RESOURCE ALLOCATION IN ECONOMICS TO DEFINING FEASIBLE REGIONS IN OPTIMIZATION PROBLEMS. THIS COMPREHENSIVE GUIDE WILL EQUIP YOU WITH THE KNOWLEDGE AND STRATEGIES TO EXCEL IN ANY **SYSTEMS OF INEQUALITIES QUIZ**, COVERING EVERYTHING FROM GRAPHICAL INTERPRETATION TO ALGEBRAIC SOLUTIONS. WE'LL DELVE INTO THE CORE CONCEPTS, EXPLORE COMMON QUESTION TYPES, AND PROVIDE TIPS FOR TACKLING EVEN THE MOST COMPLEX PROBLEMS.

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WHAT ARE SYSTEMS OF INEQUALITIES?

AT ITS HEART, A SYSTEM OF INEQUALITIES IS SIMPLY A COLLECTION OF TWO OR MORE INEQUALITIES THAT SHARE THE SAME VARIABLES. UNLIKE EQUATIONS, WHICH HAVE A SPECIFIC SOLUTION OR A SET OF SPECIFIC SOLUTIONS, INEQUALITIES REPRESENT A RANGE OR A REGION OF POSSIBLE VALUES. WHEN YOU COMBINE MULTIPLE INEQUALITIES, YOU'RE LOOKING FOR THE REGION WHERE ALL OF THOSE CONDITIONS ARE MET SIMULTANEOUSLY. THINK OF IT LIKE HAVING A SET OF RULES; A SOLUTION TO THE SYSTEM MUST SATISFY EVERY SINGLE RULE.

THE VARIABLES IN THESE INEQUALITIES ARE TYPICALLY ' x ' AND ' y ' WHEN DEALING WITH TWO-DIMENSIONAL GRAPHS, BUT THEY CAN BE EXTENDED TO MORE VARIABLES FOR HIGHER-DIMENSIONAL PROBLEMS. THE SOLUTION TO A SYSTEM OF INEQUALITIES IS NOT A SINGLE POINT BUT RATHER A REGION ON A GRAPH. THIS REGION IS OFTEN CALLED THE "FEASIBLE REGION" BECAUSE IT REPRESENTS ALL THE POSSIBLE COMBINATIONS OF THE VARIABLES THAT SATISFY ALL THE GIVEN CONSTRAINTS.

KEY CONCEPTS FOR YOUR SYSTEMS OF INEQUALITIES QUIZ

BEFORE DIVING INTO SOLVING, IT'S ESSENTIAL TO GRASP SOME FOUNDATIONAL CONCEPTS THAT WILL BE FREQUENTLY TESTED

ON YOUR **SYSTEMS OF INEQUALITIES QUIZ**. THESE ARE THE BUILDING BLOCKS THAT WILL HELP YOU DISMANTLE ANY PROBLEM THROWN YOUR WAY.

UNDERSTANDING INEQUALITY SYMBOLS

THE SYMBOLS THEMSELVES TELL A STORY ABOUT THE BOUNDARY OF YOUR SOLUTION REGION. AN INEQUALITY WITH A ' $<$ ' OR ' $>$ ' SYMBOL MEANS THE BOUNDARY LINE IS NOT INCLUDED IN THE SOLUTION SET. THIS IS TYPICALLY REPRESENTED BY A DASHED OR DOTTED LINE ON A GRAPH. ON THE OTHER HAND, INEQUALITIES WITH ' $\leq$ ' OR ' $\geq$ ' SYMBOLS INDICATE THAT THE BOUNDARY LINE IS PART OF THE SOLUTION SET, AND THIS IS SHOWN AS A SOLID LINE.

THE CONCEPT OF A FEASIBLE REGION

THE FEASIBLE REGION IS THE VISUAL REPRESENTATION OF ALL THE POINTS (x, y) THAT SATISFY EVERY INEQUALITY IN THE SYSTEM. WHEN YOU GRAPH EACH INEQUALITY, YOU'LL SHADE A PORTION OF THE COORDINATE PLANE. THE AREA WHERE ALL THESE SHADED REGIONS OVERLAP IS YOUR FEASIBLE REGION. IDENTIFYING THIS OVERLAPPING AREA IS OFTEN THE PRIMARY GOAL OF SOLVING A SYSTEM OF INEQUALITIES GRAPHICALLY.

BOUNDARY LINES AND THEIR EQUATIONS

EACH INEQUALITY IN YOUR SYSTEM CORRESPONDS TO A BOUNDARY LINE. TO FIND THE EQUATION OF THIS LINE, YOU ESSENTIALLY TREAT THE INEQUALITY AS AN EQUATION. FOR EXAMPLE, IF YOU HAVE THE INEQUALITY $2x + y > 3$, THE BOUNDARY LINE IS $2x + y = 3$. THIS LINE HELPS YOU DEFINE THE LIMITS OF YOUR SHADED REGION. UNDERSTANDING HOW TO CONVERT INEQUALITIES TO THEIR CORRESPONDING LINEAR EQUATIONS IS A CRUCIAL STEP.

TEST POINTS FOR SHADING

HOW DO YOU KNOW WHICH SIDE OF THE BOUNDARY LINE TO SHADE? THAT'S WHERE TEST POINTS COME IN! YOU PICK A POINT THAT IS NOT ON THE BOUNDARY LINE (THE ORIGIN $(0,0)$ IS OFTEN THE EASIEST IF IT'S NOT ON THE LINE). YOU THEN SUBSTITUTE THE COORDINATES OF THIS TEST POINT INTO THE ORIGINAL INEQUALITY. IF THE INEQUALITY IS TRUE, YOU SHADE THE SIDE OF THE LINE THAT CONTAINS THE TEST POINT. IF IT'S FALSE, YOU SHADE THE OTHER SIDE. THIS SYSTEMATIC APPROACH ENSURES ACCURACY WHEN GRAPHING.

GRAPHICAL APPROACH TO SOLVING SYSTEMS OF INEQUALITIES

THE MOST INTUITIVE WAY TO SOLVE A SYSTEM OF INEQUALITIES, ESPECIALLY WHEN YOU'RE STARTING, IS THROUGH A GRAPHICAL METHOD. THIS VISUAL APPROACH ALLOWS YOU TO SEE PRECISELY WHERE THE SOLUTIONS LIE. IT'S LIKE DRAWING A MAP OF ALL THE POSSIBILITIES.

STEP-BY-STEP GRAPHING PROCESS

HERE'S A BREAKDOWN OF HOW TO GRAPHICALLY SOLVE A SYSTEM OF INEQUALITIES:

- **REWRITE INEQUALITIES IN SLOPE-INTERCEPT FORM:** FOR EACH INEQUALITY, REARRANGE IT SO THAT ' y ' IS ISOLATED ON

ONE SIDE (I.E., IN THE FORM $y = mx + b$). THIS MAKES IT MUCH EASIER TO GRAPH THE BOUNDARY LINE.

- **GRAPH THE BOUNDARY LINE:** FOR EACH INEQUALITY, GRAPH THE CORRESPONDING EQUATION. REMEMBER TO USE A DASHED LINE FOR STRICT INEQUALITIES ($<$, $>$) AND A SOLID LINE FOR INCLUSIVE INEQUALITIES ($\leq$, $\geq$).
- **DETERMINE SHADING FOR EACH INEQUALITY:** USE A TEST POINT (LIKE $(0,0)$) FOR EACH INEQUALITY TO DETERMINE WHICH SIDE OF THE BOUNDARY LINE TO SHADE. SHADE THE REGION THAT SATISFIES THE INEQUALITY.
- **IDENTIFY THE FEASIBLE REGION:** THE AREA WHERE ALL THE SHADED REGIONS FROM EACH INEQUALITY OVERLAP IS THE FEASIBLE REGION. THIS IS YOUR SOLUTION SET.

FOR INSTANCE, CONSIDER THE SYSTEM: $y < 2x + 1$ AND $y \geq -x + 3$. FIRST, YOU'D GRAPH THE LINE $y = 2x + 1$ WITH A DASHED LINE AND SHADE BELOW IT (SINCE y IS LESS THAN). THEN, YOU'D GRAPH THE LINE $y = -x + 3$ WITH A SOLID LINE AND SHADE ABOVE IT (SINCE y IS GREATER THAN OR EQUAL TO). THE AREA WHERE THESE SHADED REGIONS INTERSECT IS YOUR SOLUTION.

INTERPRETING THE INTERSECTION OF SHADED AREAS

THE BEAUTY OF THE GRAPHICAL METHOD IS THAT THE FINAL SHADED AREA CLEARLY SHOWS THE SOLUTIONS. ANY POINT WITHIN THIS OVERLAPPING REGION, INCLUDING POINTS ON THE SOLID BOUNDARY LINES THAT FORM ITS EDGES, IS A VALID SOLUTION TO THE ENTIRE SYSTEM. CONVERSELY, ANY POINT OUTSIDE THIS REGION DOES NOT SATISFY ALL THE INEQUALITIES SIMULTANEOUSLY.

ALGEBRAIC METHODS FOR SOLVING SYSTEMS OF INEQUALITIES

WHILE GRAPHING IS EXCELLENT FOR VISUALIZATION, SOMETIMES ALGEBRAIC METHODS ARE NECESSARY, ESPECIALLY WHEN DEALING WITH MORE COMPLEX SYSTEMS OR WHEN EXACT VERTEX POINTS OF THE FEASIBLE REGION ARE NEEDED. THESE METHODS OFTEN INVOLVE MANIPULATING THE INEQUALITIES WITHOUT NECESSARILY DRAWING THEM.

SUBSTITUTION METHOD FOR INEQUALITIES

SIMILAR TO SOLVING SYSTEMS OF EQUATIONS, YOU CAN USE SUBSTITUTION. IF ONE INEQUALITY CAN BE EASILY REARRANGED TO ISOLATE A VARIABLE, YOU CAN SUBSTITUTE THAT EXPRESSION INTO THE OTHER INEQUALITY. FOR EXAMPLE, IF YOU HAVE $x + y < 5$ AND $y > 2x$, YOU COULD SUBSTITUTE $2x$ FOR ' y ' IN THE FIRST INEQUALITY: $x + (2x) < 5$, WHICH SIMPLIFIES TO $3x < 5$. SOLVING FOR x GIVES $x < 5/3$. YOU CAN THEN SUBSTITUTE THIS BACK INTO $y > 2x$ TO FIND THE RANGE FOR y .

ELIMINATION METHOD FOR INEQUALITIES

THE ELIMINATION METHOD IS ALSO APPLICABLE. YOU CAN ADD OR SUBTRACT INEQUALITIES TO ELIMINATE A VARIABLE, BUT YOU MUST BE CAREFUL WITH THE DIRECTION OF THE INEQUALITY SIGNS. IF YOU ADD TWO INEQUALITIES, THE RESULTING INEQUALITY WILL HOLD. IF YOU SUBTRACT, YOU NEED TO REVERSE THE SIGN OF THE INEQUALITY BEING SUBTRACTED. FOR EXAMPLE, GIVEN $x + y < 10$ AND $x - y < 4$, YOU CAN ADD THEM TO GET $(x+y) + (x-y) < 10 + 4$, WHICH SIMPLIFIES TO $2x < 14$, OR $x < 7$. YOU WOULD THEN NEED TO USE THIS RESULT WITH ONE OF THE ORIGINAL INEQUALITIES TO FIND THE RANGE FOR ' y '.

FINDING VERTICES OF THE FEASIBLE REGION

IN OPTIMIZATION PROBLEMS, THE VERTICES (CORNER POINTS) OF THE FEASIBLE REGION ARE OF PARTICULAR IMPORTANCE. THESE VERTICES ARE FOUND AT THE INTERSECTION POINTS OF THE BOUNDARY LINES OF THE INEQUALITIES. TO FIND THEM ALGEBRAICALLY, YOU WOULD SOLVE THE SYSTEM OF EQUATIONS FORMED BY PAIRS OF BOUNDARY LINES. FOR INSTANCE, IF YOUR BOUNDARY LINES ARE $y = 2x + 1$ AND $y = -x + 3$, YOU WOULD SET $2x + 1 = -x + 3$ TO FIND THE X-COORDINATE OF THE INTERSECTION, AND THEN SUBSTITUTE THAT X BACK INTO EITHER EQUATION TO FIND THE Y-COORDINATE.

COMMON TYPES OF SYSTEMS OF INEQUALITIES QUIZ QUESTIONS

WHEN YOU SIT DOWN FOR YOUR **SYSTEMS OF INEQUALITIES QUIZ**, YOU'LL LIKELY ENCOUNTER A FEW RECURRING QUESTION FORMATS. KNOWING WHAT TO EXPECT CAN SIGNIFICANTLY BOOST YOUR CONFIDENCE AND EFFICIENCY.

GRAPHING A SYSTEM OF INEQUALITIES

ONE OF THE MOST STRAIGHTFORWARD QUESTION TYPES ASKS YOU TO GRAPH A GIVEN SYSTEM OF INEQUALITIES. THIS TESTS YOUR ABILITY TO ACCURATELY DRAW LINES, USE THE CORRECT LINE STYLE (SOLID OR DASHED), AND SHADE THE CORRECT REGIONS. YOU'LL NEED TO DEMONSTRATE PROFICIENCY IN CONVERTING INEQUALITIES AND APPLYING TEST POINTS.

IDENTIFYING THE SOLUTION REGION FROM A GRAPH

CONVERSELY, YOU MIGHT BE PRESENTED WITH A PRE-GRAPHED SYSTEM OF INEQUALITIES AND ASKED TO WRITE THE SYSTEM OF INEQUALITIES THAT CORRESPONDS TO THE SHADED REGION. THIS REQUIRES YOU TO REVERSE THE GRAPHING PROCESS, IDENTIFYING THE BOUNDARY LINES AND DETERMINING THE CORRECT INEQUALITY SYMBOLS AND SHADING DIRECTION.

FINDING THE FEASIBLE REGION FOR WORD PROBLEMS

MANY REAL-WORLD SCENARIOS CAN BE MODELED USING SYSTEMS OF INEQUALITIES. THESE WORD PROBLEMS REQUIRE YOU TO TRANSLATE THE GIVEN INFORMATION INTO MATHEMATICAL INEQUALITIES. FOR EXAMPLE, A PROBLEM MIGHT INVOLVE CONSTRAINTS ON TIME, RESOURCES, OR PRODUCTION LEVELS. YOU'LL THEN NEED TO SET UP AND SOLVE THE SYSTEM, OFTEN BY GRAPHING, TO FIND THE FEASIBLE REGION THAT REPRESENTS THE POSSIBLE SOLUTIONS.

FINDING MAXIMUM OR MINIMUM VALUES

A MORE ADVANCED TYPE OF PROBLEM INVOLVES FINDING THE MAXIMUM OR MINIMUM VALUE OF AN OBJECTIVE FUNCTION (A LINEAR EXPRESSION) WITHIN THE FEASIBLE REGION. THIS IS A CORE CONCEPT IN LINEAR PROGRAMMING. YOU'LL GRAPH THE SYSTEM TO FIND THE FEASIBLE REGION AND THEN EVALUATE THE OBJECTIVE FUNCTION AT EACH VERTEX OF THE REGION. THE HIGHEST OR LOWEST VALUE OBTAINED WILL BE YOUR ANSWER.

TIPS FOR SUCCESS ON YOUR SYSTEMS OF INEQUALITIES QUIZ

PREPARING FOR A **SYSTEMS OF INEQUALITIES QUIZ** INVOLVES MORE THAN JUST KNOWING THE MATH; IT'S ABOUT HAVING

EFFECTIVE STRATEGIES IN PLACE. THESE TIPS WILL HELP YOU NAVIGATE THE QUIZ WITH GREATER EASE AND ACCURACY.

READ THE QUESTION CAREFULLY

IT SOUNDS SIMPLE, BUT OVERLOOKING A DETAIL CAN LEAD TO ERRORS. PAY CLOSE ATTENTION TO THE INEQUALITY SYMBOLS (LESS THAN VS. LESS THAN OR EQUAL TO), THE VARIABLES INVOLVED, AND WHAT THE QUESTION IS ACTUALLY ASKING FOR (E.G., THE SYSTEM OF INEQUALITIES, A SPECIFIC POINT, OR THE MAXIMUM VALUE).

DOUBLE-CHECK YOUR GRAPHING

MISTAKES IN GRAPHING BOUNDARY LINES OR SHADING ARE COMMON. ALWAYS RE-VERIFY YOUR LINES: ARE THEY SOLID OR DASHED CORRECTLY? DOES THE SHADING MATCH THE INEQUALITY? USING A RULER AND A PENCIL CAN HELP MAINTAIN NEATNESS.

SHOW YOUR WORK CLEARLY

EVEN IF YOU MAKE A SMALL ERROR, SHOWING YOUR STEPS ALLOWS FOR PARTIAL CREDIT. CLEARLY LABEL YOUR BOUNDARY LINES, INDICATE YOUR TEST POINTS, AND SHOW HOW YOU ARRIVED AT YOUR SHADED REGIONS. IF USING ALGEBRAIC METHODS, METICULOUSLY SHOW EACH STEP OF YOUR SUBSTITUTION OR ELIMINATION.

UNDERSTAND THE CONTEXT OF WORD PROBLEMS

FOR WORD PROBLEMS, SPEND TIME TRANSLATING THE SCENARIO INTO MATHEMATICAL TERMS BEFORE YOU EVEN START SOLVING. WHAT DO THE VARIABLES REPRESENT? WHAT ARE THE CONSTRAINTS? IDENTIFYING THESE UPFRONT IS CRUCIAL FOR SETTING UP THE CORRECT SYSTEM.

PRACTICE WITH A VARIETY OF PROBLEMS

THE MORE YOU PRACTICE, THE MORE COMFORTABLE YOU'LL BECOME WITH DIFFERENT PROBLEM TYPES AND POTENTIAL PITFALLS. WORK THROUGH EXAMPLES FROM YOUR TEXTBOOK, ONLINE RESOURCES, AND ANY PRACTICE QUIZZES YOUR INSTRUCTOR PROVIDES.

PRACTICE MAKES PERFECT: ESSENTIAL STEPS

CONSISTENT PRACTICE IS THE UNDISPUTED CHAMPION WHEN IT COMES TO MASTERING ANY MATHEMATICAL CONCEPT, AND SYSTEMS OF INEQUALITIES ARE NO EXCEPTION. IT'S THROUGH REPEATED APPLICATION THAT THE ABSTRACT RULES SOLIDIFY INTO INTUITIVE UNDERSTANDING.

WORK THROUGH NUMEROUS EXAMPLES

START WITH SIMPLE SYSTEMS OF TWO LINEAR INEQUALITIES. AS YOU GAIN CONFIDENCE, MOVE ON TO SYSTEMS WITH MORE INEQUALITIES, NON-LINEAR INEQUALITIES, OR WORD PROBLEMS. EACH NEW EXAMPLE PRESENTS A SLIGHTLY DIFFERENT NUANCE TO

EXPLORE.

FOCUS ON UNDERSTANDING, NOT JUST MEMORIZATION

WHILE MEMORIZING FORMULAS CAN BE HELPFUL, TRULY UNDERSTANDING WHY YOU SHADE A CERTAIN WAY OR WHY A VERTEX IS IMPORTANT WILL ALLOW YOU TO ADAPT TO NEW AND UNFAMILIAR PROBLEMS. ASK YOURSELF "WHY" AT EACH STEP.

REVIEW COMMON MISTAKES

KEEP A LOG OF THE ERRORS YOU FREQUENTLY MAKE. ARE YOU CONSISTENTLY MIXING UP SOLID AND DASHED LINES? DO YOU STRUGGLE WITH IDENTIFYING THE FEASIBLE REGION WHEN SHADING OVERLAPS? ADDRESSING THESE RECURRING ISSUES HEAD-ON WILL PREVENT THEM FROM DERAILING YOUR QUIZ PERFORMANCE.

BY COMBINING A SOLID UNDERSTANDING OF THE CORE CONCEPTS WITH CONSISTENT, DELIBERATE PRACTICE, YOU'LL BE WELL-PREPARED TO TACKLE ANY **SYSTEMS OF INEQUALITIES QUIZ** WITH CONFIDENCE. THE ABILITY TO VISUALIZE AND SOLVE THESE SYSTEMS IS A VALUABLE SKILL THAT EXTENDS FAR BEYOND THE CLASSROOM.

Q: WHAT IS THE MAIN DIFFERENCE BETWEEN SOLVING SYSTEMS OF EQUATIONS AND SYSTEMS OF INEQUALITIES?

A: THE MAIN DIFFERENCE LIES IN THE NATURE OF THE SOLUTION. SYSTEMS OF EQUATIONS TYPICALLY YIELD A SINGLE POINT OR A SET OF DISCRETE POINTS AS SOLUTIONS. IN CONTRAST, SYSTEMS OF INEQUALITIES REPRESENT A REGION OF POINTS, OFTEN CALLED A FEASIBLE REGION, WHERE ALL THE INEQUALITIES ARE SIMULTANEOUSLY TRUE.

Q: HOW DO I KNOW WHETHER TO USE A SOLID OR DASHED LINE WHEN GRAPHING AN INEQUALITY?

A: YOU USE A SOLID LINE WHEN THE INEQUALITY INCLUDES AN "EQUAL TO" COMPONENT ($\leq$ OR $\geq$), MEANING THE POINTS ON THE LINE ARE PART OF THE SOLUTION. YOU USE A DASHED LINE FOR STRICT INEQUALITIES ($<$ OR $>$), INDICATING THAT THE POINTS ON THE LINE ARE NOT INCLUDED IN THE SOLUTION SET.

Q: WHAT IS A "TEST POINT" AND WHY IS IT IMPORTANT FOR GRAPHING INEQUALITIES?

A: A TEST POINT IS A COORDINATE PAIR (USUALLY THE ORIGIN $(0,0)$ IF IT'S NOT ON THE BOUNDARY LINE) THAT YOU SUBSTITUTE INTO AN INEQUALITY TO DETERMINE WHICH SIDE OF THE BOUNDARY LINE TO SHADE. IF THE INEQUALITY HOLDS TRUE FOR THE TEST POINT, YOU SHADE THE SIDE CONTAINING THAT POINT; OTHERWISE, YOU SHADE THE OPPOSITE SIDE.

Q: CAN I SOLVE SYSTEMS OF INEQUALITIES ALGEBRAICALLY WITHOUT GRAPHING?

A: YES, ALGEBRAIC METHODS LIKE SUBSTITUTION AND ELIMINATION CAN BE USED, ESPECIALLY TO FIND INTERSECTION POINTS OF BOUNDARY LINES. HOWEVER, GRAPHING IS OFTEN ESSENTIAL FOR VISUALIZING THE ENTIRE FEASIBLE REGION AND UNDERSTANDING THE OVERALL SOLUTION SET.

Q: WHAT DOES THE "FEASIBLE REGION" REPRESENT IN A SYSTEM OF INEQUALITIES?

A: THE FEASIBLE REGION IS THE AREA ON A GRAPH WHERE ALL THE SHADED REGIONS OF THE INDIVIDUAL INEQUALITIES OVERLAP. EVERY POINT WITHIN THIS REGION SATISFIES ALL THE INEQUALITIES IN THE SYSTEM SIMULTANEOUSLY.

Q: HOW CAN WORD PROBLEMS BE TRANSLATED INTO SYSTEMS OF INEQUALITIES FOR A QUIZ?

A: YOU NEED TO IDENTIFY THE UNKNOWN QUANTITIES, ASSIGN VARIABLES TO THEM, AND THEN CAREFULLY READ THE PROBLEM TO SET UP INEQUALITIES THAT REPRESENT THE GIVEN CONSTRAINTS OR CONDITIONS. FOR EXAMPLE, "AT LEAST" TRANSLATES TO $\geq$, AND "NO MORE THAN" TRANSLATES TO $\leq$.

Q: WHAT ARE THE VERTICES OF A FEASIBLE REGION AND WHY ARE THEY IMPORTANT?

A: THE VERTICES ARE THE CORNER POINTS WHERE THE BOUNDARY LINES OF THE INEQUALITIES INTERSECT. THEY ARE CRUCIAL IN LINEAR PROGRAMMING PROBLEMS BECAUSE THE MAXIMUM OR MINIMUM VALUE OF AN OBJECTIVE FUNCTION OFTEN OCCURS AT ONE OF THESE VERTICES.

Q: HOW DOES THE TYPE OF INEQUALITY SYMBOL AFFECT THE BOUNDARY LINE IN A GRAPH?

A: AS MENTIONED, $\leq$ AND $\geq$ SYMBOLS RESULT IN A SOLID BOUNDARY LINE, INCLUDING THE LINE ITSELF IN THE SOLUTION. $<$ AND $>$ SYMBOLS RESULT IN A DASHED BOUNDARY LINE, EXCLUDING THE LINE ITSELF FROM THE SOLUTION.

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